

Performance and portability of abstract algebra operations in C++, Python, and Julia

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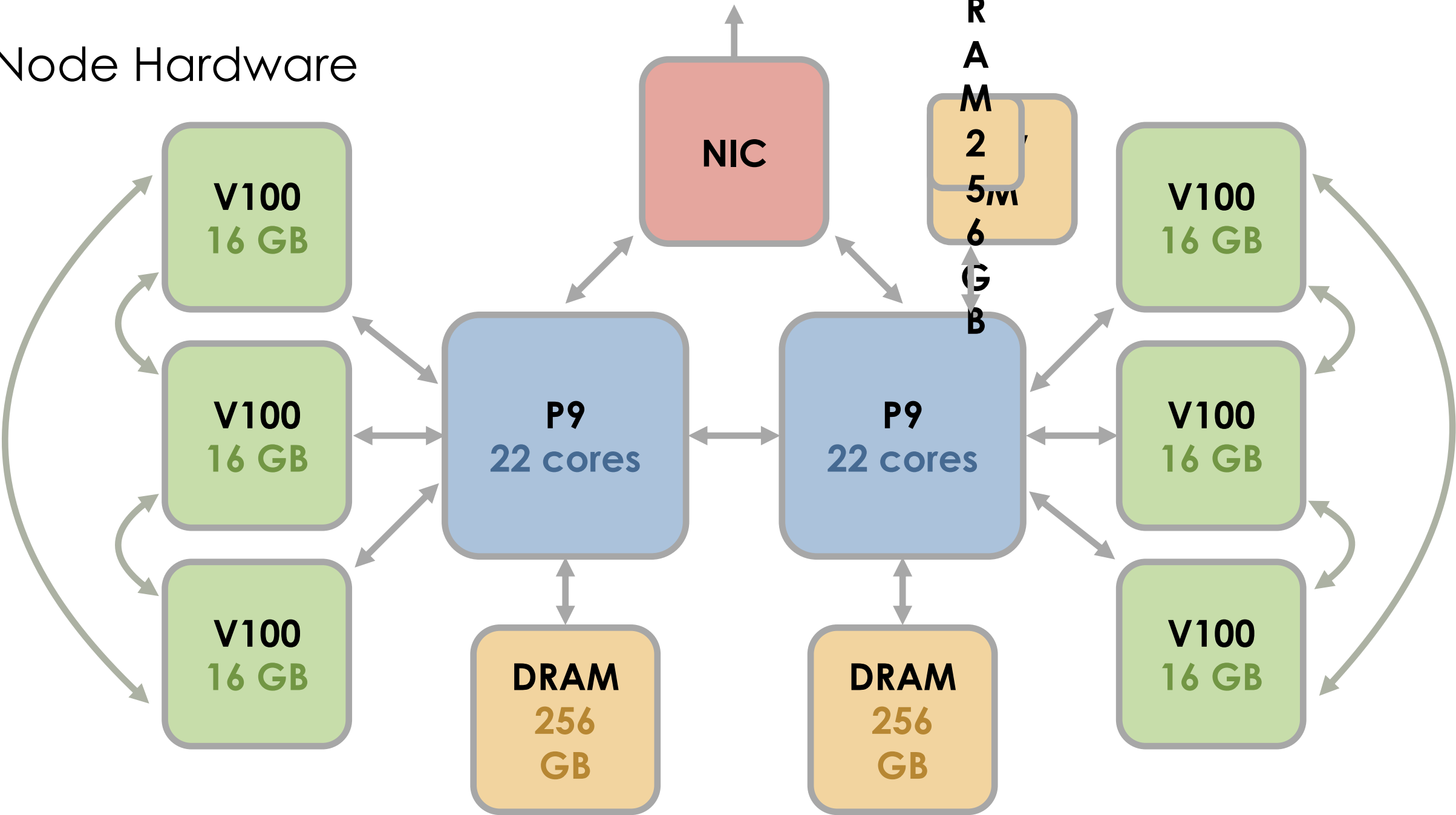


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What is the best way to program a supercomputer?



Node Hardware



Our Use Case

Library for abstract algebra operations (e.g. matrix multiplication, addition) on very big integers (up to 2^{10000})

Type of Work

- Partitioning arrays of big integers
- Data parallel work
- Reducing lists in uncommon ways

Big Integer Applications

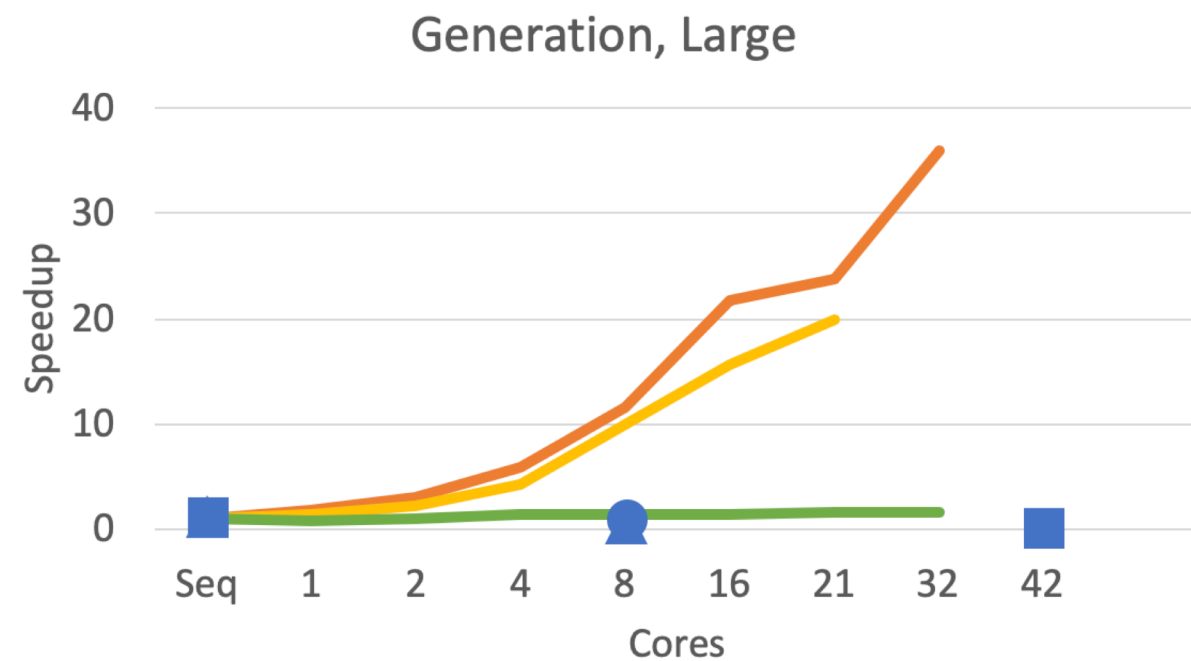
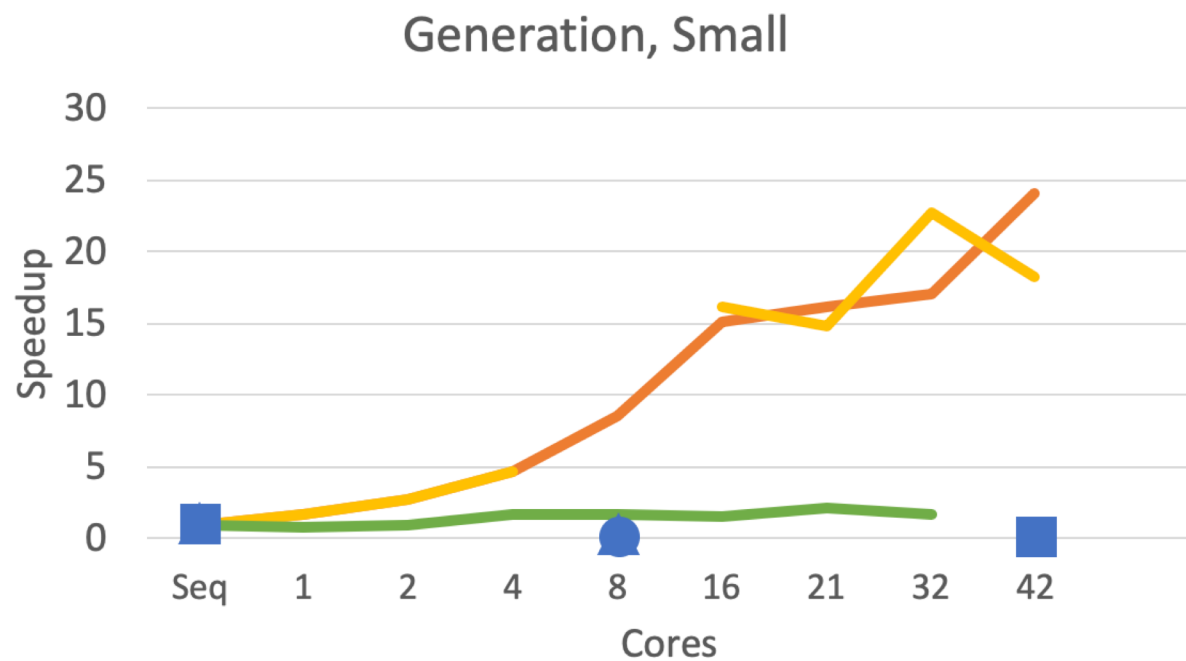
- Cosmology
- Hash tables
- Random numbers/probability simulations
- Exact precision

Our Implementations



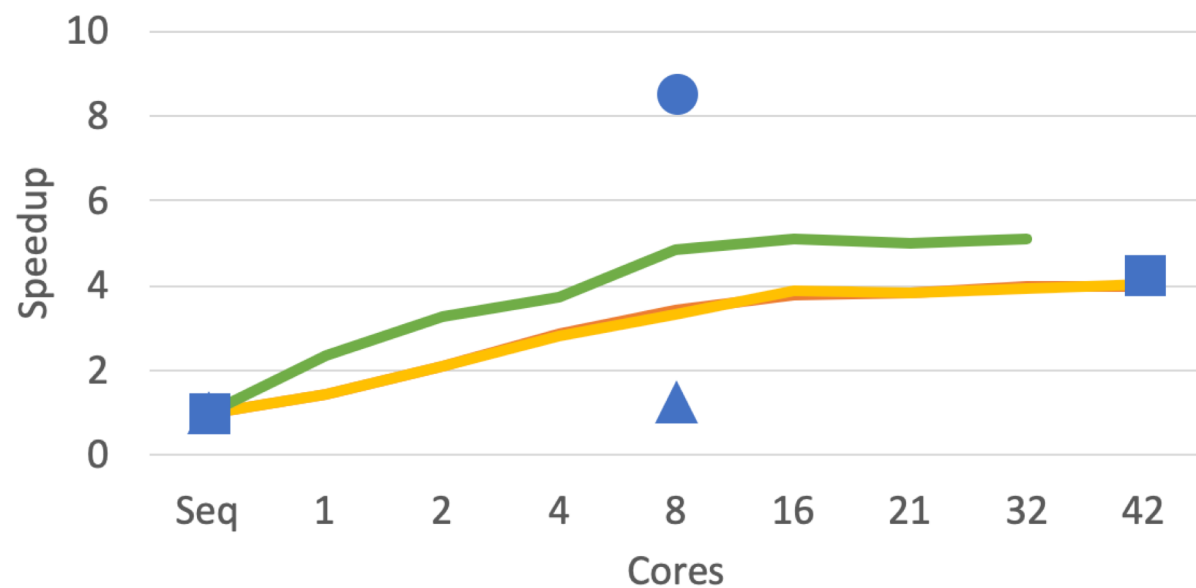
Performance



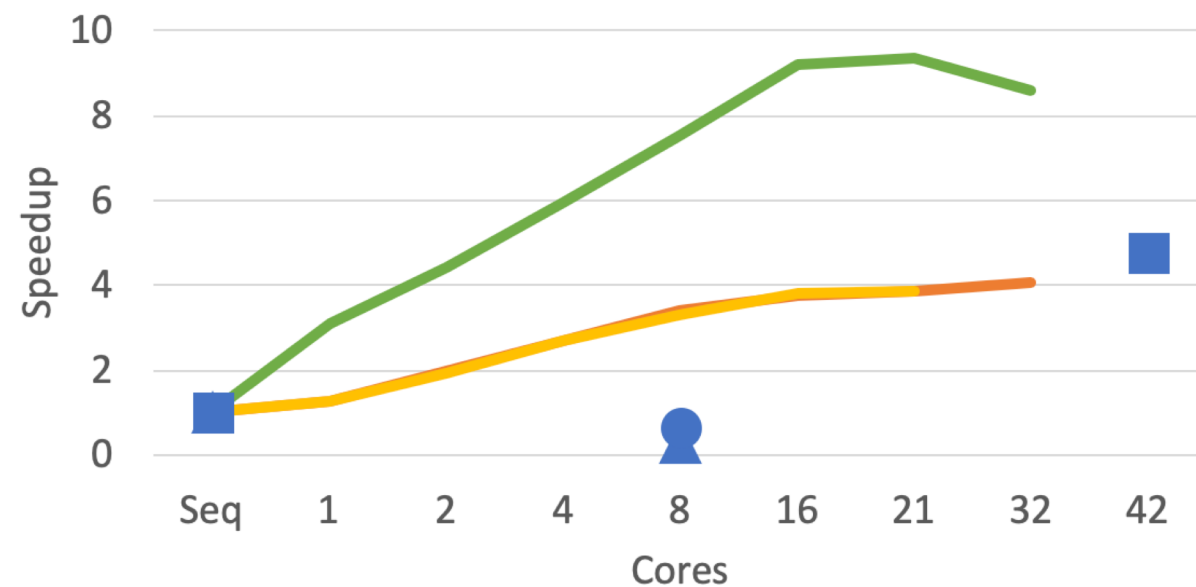


— C++ Threads — C++ Tasks — Julia Threads ▲ Dask Threads ● Dask Processes ■ Dask Distributed

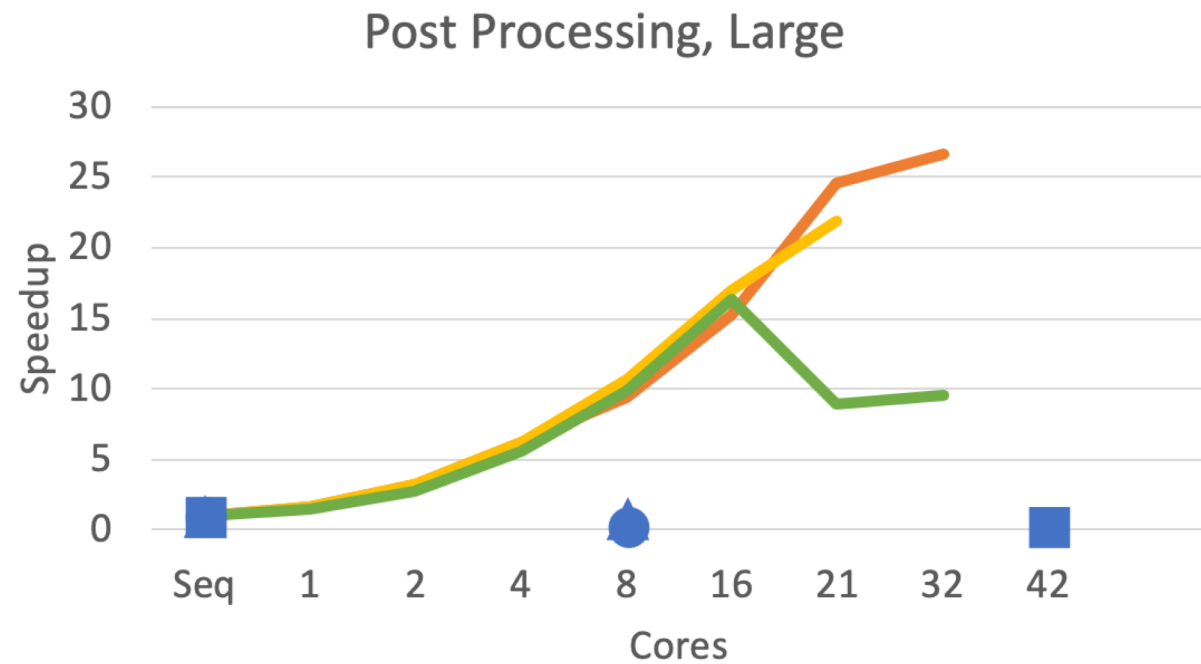
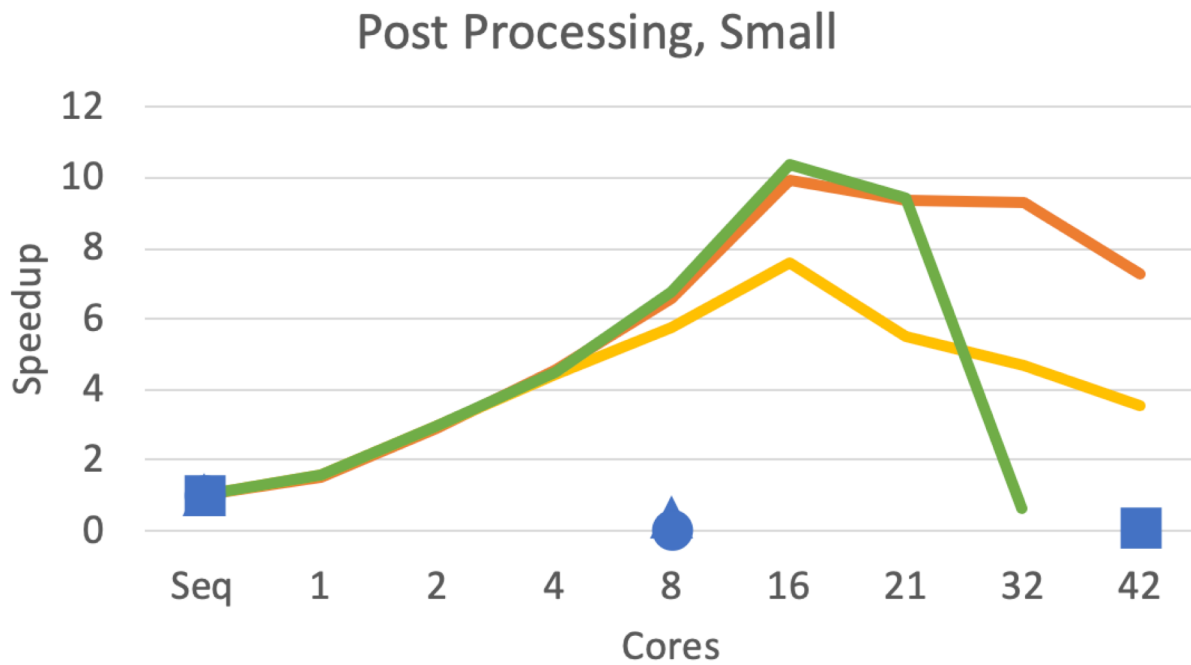
Main Computation, Small



Main Computation, Large



— C++ Threads — C++ Tasks — Julia Threads ▲ Dask Threads ● Dask Processes ■ Dask Distributed



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Portability



Portability

```
import dask
dask.config.set(scheduler='threads')
```

Python

```
from dask.distributed import Client
if __name__ == '__main__':
    file = os.getenv('MEMBERWORK') + '/gen010/my-scheduler.json'
    client = Client(scheduler_file=file)
```

- Simple/drop-in changes for GPUs

```
#ifdef _OPENMP                                     C++
    #include "omp.h"
#else
    #define omp_get_max_threads() 0
#endif
```

Portability Challenges

- POWER9 processors
- Unique supercomputer security, architecture
- Julia building and distribution issues
- Dask setup and troubleshooting issues

```
#!/bin/bash
# This script allows for installing the Julia programming language runtime on
# OLCF systems.
# Authors: Jess Woods, Matt Belhorn
#
# Notes for testing an installation:
# To use MPICUDA, put 'using mpi'/'using cuda' at the top of test julia script.
# Enter interactive job or batch script and use a jrun command like:
# jrun -nl -gl --mpiargs="-gpu" julia myprogram.jl
#
# TODO:
# - Allow version to be set on command line, only fallback to default
# version if specific version is not specified.
# - Capture build logs for production installations.
# - Use verbose makefiles/builds.
# - SuiteSparse build does not automatically find CUDA/CUBLAS.
# - Allow for updating an existing install if the MPI and CUDA packages
# must be rebuilt.
#
# =====
# Set user-modifiable parameters.
TARGET_HOST="${1:-test}"
VERSION="1.4.2"
#
# Set fixed installation parameters.
# If a host was passed at the command line, use that to construct the prefix.
JULIA_ROOT="${1:-$w/$TARGET_HOST}/julia"
MODULE_ROOT="${1:-$w/$TARGET_HOST}/modulefiles/core"
# If above root strings are null, install in an ephemeral test prefix.
JULIA_ROOT="${JULIA_ROOT:-/tmp/$USER/ropt/julia}"
MODULE_ROOT="${MODULE_ROOT:-$JULIA_ROOT/modulefiles/core}"
PREFIX="${JULIA_ROOT}/${VERSION}"
MODULE_NAME="julia/${VERSION}"
MODULE_FILE="${MODULE_ROOT}/${MODULE_NAME}.lua"
BUILD_DIR="/tmp/$USER/build.julia-${VERSION}.${TARGET_HOST}"
SRC_DIR="${BUILD_DIR}/julia"
#
# Verify parameters are correct before continuing.
# Abort the install if the prefix parent dir does not already exist when not
# building a test deployment.
if [[ "${TARGET_HOST}" != "test" ]] && [ ! -d "${JULIA_ROOT}/julia" ]; then
  echo "ERROR: Directory '$JULIA_ROOT/julia' does not exist."
  echo "Is the target host correct?"
  if [ "$?" = "$BASH_SOURCE" ] && exit 1 || return 1
fi
#
# =====
# Install Julia
echo "Target Host: $TARGET_HOST"
echo "Version: $VERSION"
echo "Prefix: $PREFIX"
echo "Module Dir: $MODULE_ROOT"
echo "Module Name: $MODULE_NAME"
echo "Modulefile: $MODULE_FILE"
echo "Source dir: $SRC_DIR"
echo "WARNING: DO NOT RUN THIS SCRIPT UNATTENDED"
echo "This script requires interactive input"
#
# Are the above values correct? (y/n) - -n 1 -r
echo # (optional) Move to a new line
if [ ! $REPLY = "YyYs" ]; then
  # handle exits from shell or function but don't exit interactive shell
  if [ "$?" = "$BASH_SOURCE" ] && exit 1 || return 1
fi
#
# =====
# Perform the build
# Bailout on first error
set -e
# Setup the build environment. Use the default GCC module.
module purge
module load gcc cmake git spectrum-mpi cuda
# Capture the specific gcc module used to set as a hard dependency in the modulefile.
GCC_DEPENDS=$(module -t list gcc)
# Setup the build directory and sources.
# MUST be built in top - building in home or proj causes issues
mkdir -p "${BUILD_DIR}"
BUILD_DATE=$(date --iso-8601=minutes)
LOG_FILE="${BUILD_DIR}/build.julia-${BUILD_DATE}.log"
echo "Build environment" | tee -a "$LOG_FILE"
echo "Beginning build of Julia v${VERSION} at ${BUILD_DATE}" | tee "$LOG_FILE"
echo "Build environment" | tee -a "$LOG_FILE"
module --redirect -t list | tee -a "$LOG_FILE"
if [ ! -f "${PREFIX}/bin/julia" ]; then
  # Julia binary does not exist. Build and install it.
  echo "Fetching sources" | tee -a "$LOG_FILE"
  if [ ! -d $SRC_DIR ]; then
    git clone https://github.com/JuliaLang/julia \
      --single-branch \
      -b "${VERSION}" \
      $SRC_DIR
  fi
  cat <<EOF > $SRC_DIR/Make.user
USE_BINARYBUILDER=0
GCCPATHS=$(OLCF_GCC_ROOT/1164
LDLAGS = -L$(OLCF_GCC_ROOT)/lib64 -Wl,-rpath,$(OLCF_GCC_ROOT)/lib64
EOF
  echo "...Done!" | tee -a "$LOG_FILE"
  fi
  echo "Sources already exist at '$(SRC_DIR)'." | tee -a "$LOG_FILE"
  fi
# Build and install Julia
# TODO: Build appears to use relative RPATHs by default as well as hard RPATHs
# to the build directory. Might consider adding RPATHs to the GCC runtime libs
# so the module does not need the same build-time GCC module loaded at runtime.
cd $SRC_DIR
echo "Starting build stage." | tee -a "$LOG_FILE"
make VERBOSE=1 prefix=$PREFIX -j4 | tee -a "$LOG_FILE"
echo "Starting install stage." | tee -a "$LOG_FILE"
make VERBOSE=1 prefix=$PREFIX install | tee -a "$LOG_FILE"
# Generate the modulefile
# FIXME - Block/prompt user if modulefile already exists before overwriting.
# eval make print-JULIA_VERSION
echo "Generating modulefile" | tee -a "$LOG_FILE"
mkdir -p "$MODULE_FILE"
cat <<EOF > "$MODULE_FILE"
whatis("Name : julia v${VERSION}")
whatis("Short description : The Julia programming language.")
help([[The Julia programming language.]]
depends, on("${GCC_DEPENDS}")
always_load("cmake")
add_property("state","experimental")
prepend_path("PATH","${PREFIX}/bin")
EOF
# Install base extensions.
echo "Installing base extensions" | tee -a "$LOG_FILE"
cd "${PREFIX}/bin"
./julia -e 'using Pkg; Pkg.API.precompile(); Pkg.add("MPI"); Pkg.add("CUDA")' | tee -a "$LOG_FILE"
else # Install julia if binary not in prefix
# Julia is already installed, update base extensions.
echo "Updating base extensions" | tee -a "$LOG_FILE"
cd "${PREFIX}/bin"
./julia -e 'using Pkg; Pkg.API.precompile(); Pkg.add("MPI"); Pkg.add("CUDA")' | tee -a "$LOG_FILE"
fi
echo "Build finished successfully" | tee -a "$LOG_FILE"
cp "$LOG_FILE" "${PREFIX}/build.julia-${BUILD_DATE}.log"
```

Julia Build

Programmability



Programmability

Python

- Everyone inside/outside CS already knows it
- High-productivity
- Requires outside libraries (Dask, sympy, gmpy2)
- Dask requires experimentation

C++

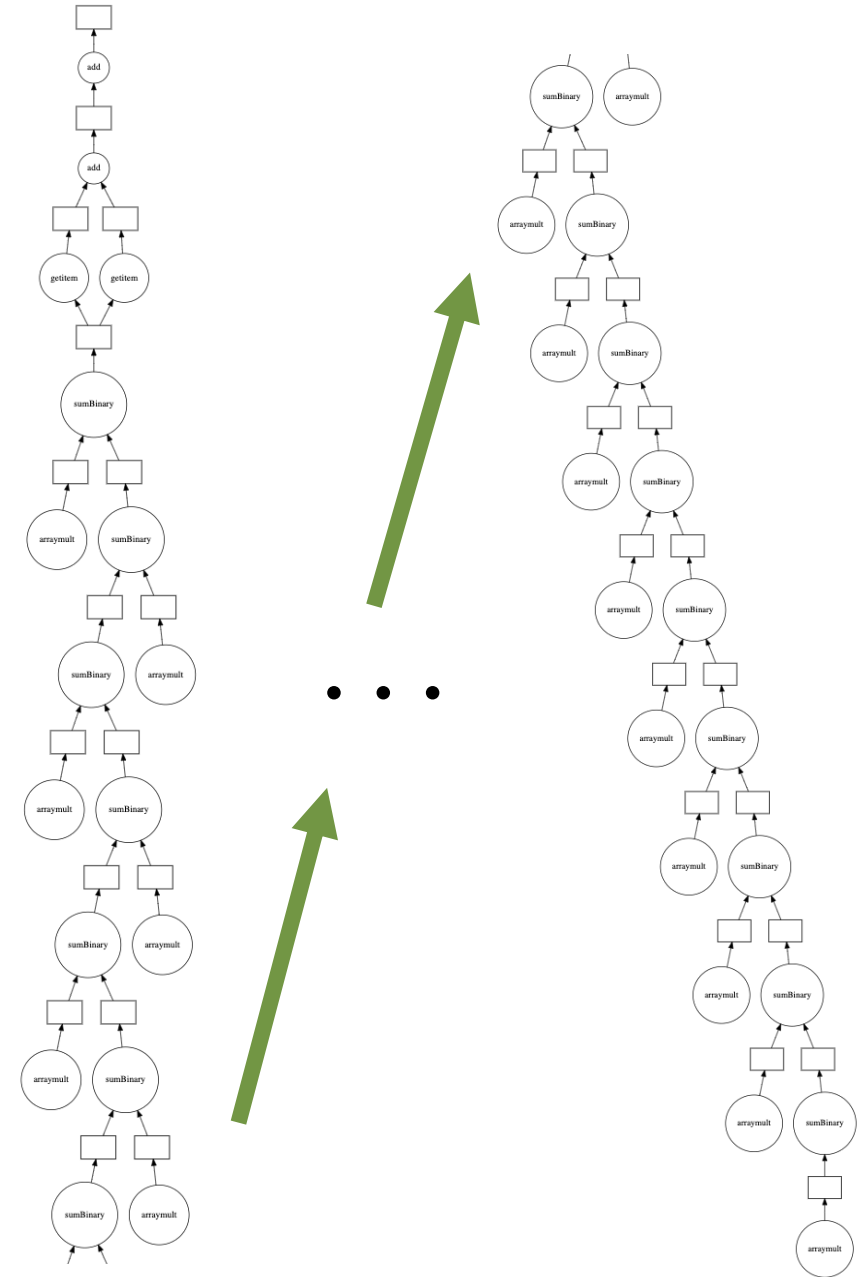
- Compiles to efficient C
- Requires CS knowledge
- Time consuming fine-tuning
- Race conditions and big number stack size issues

Julia

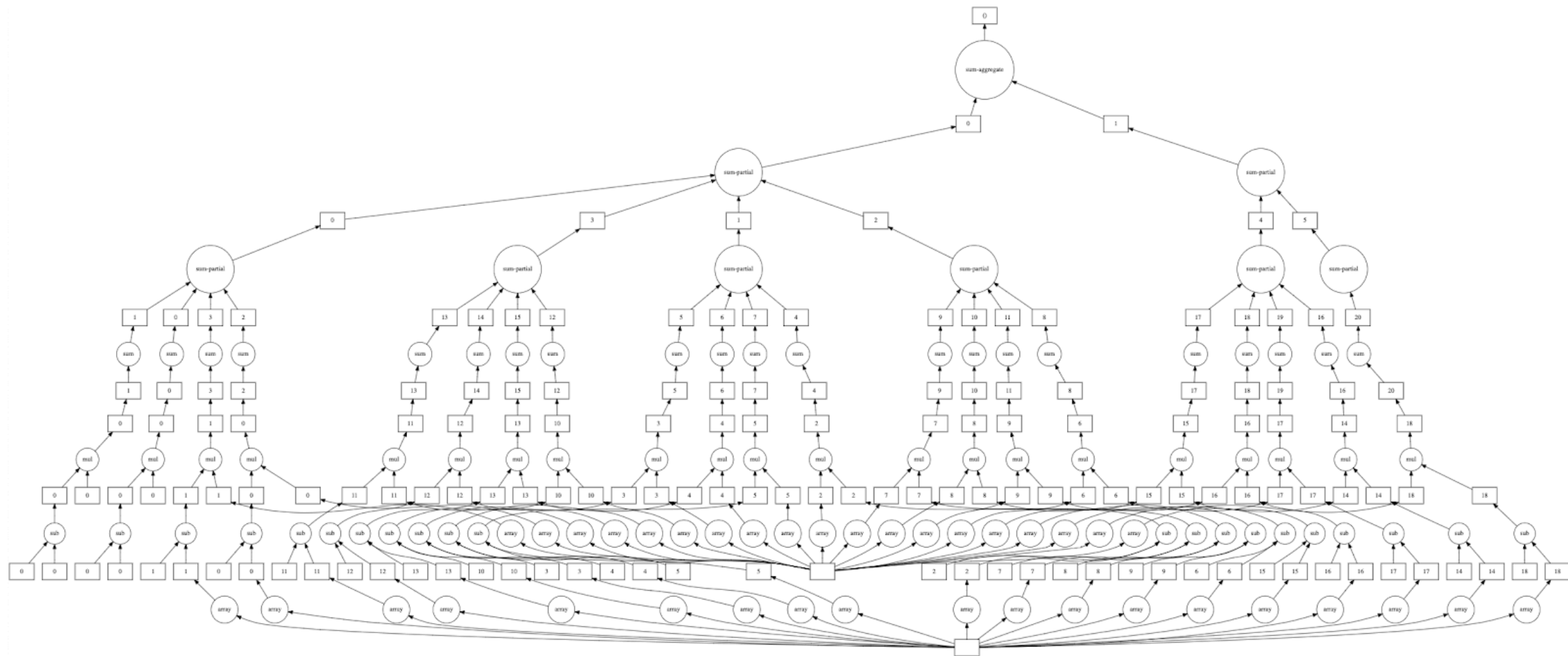
- New, unknown
- High-productivity
- Python like syntax
- Built-in constructs for parallelism, distribution, big number handling, and more!

Programmability Challenges

- Holding and processing big integers
 - Outside libraries vs native structures
- How to schedule “tasks”



Efficient Dask Task Graph



Code Comparison

```
m_xi = [mj*xij for mj,xij in zip(m,xi)]
bi_ii = [bij*ii for bij,ii in zip(bi,ii)]
b_x = [bj*xj for bj,xj in zip(b,x)]

big_sum = sum(m_xi) + sum(bi_ii) + sum(b_x)
c = modNear(big_sum,self.x0)
return c
```

Python

```
Threads.@threads for i = 1:l
    m_xi[i] = (xi_Chi[i] - xi_deltas[i])*m[i]
    bi_ii[i] = (ii_Chi[i] - ii_deltas[i])*bi[i]
end
Threads.@threads for i = 1:tau
    b_x[i] = (x_Chi[i] - x_deltas[i])*b[i]
end

big_sum::BigInt = reduce(+,m_xi) + reduce(+,b_x) + reduce(+,bi_ii)
return mod_near(big_sum,x0)
```

Julia

C++

```
#pragma omp parallel
{
    #pragma omp for nowait
    for (int i = 0; i < p_l; i++)
    {
        //m*xi
        m_xi[i] = m[i]*xi[i];
        //bi*ii
        mpz_class lb = power(-2,p_alphai);
        mpz_class ub = power(2,p_alphai);
        mpz_class bi = p_class_state.get_z_range(ub-lb);
        bi = bi + lb;
        bi_ii[i] = bi*ii[i];
    }

    //b*x
    #pragma omp for
    for (int i = 0; i < p_tau; i++)
    {
        mpz_class lb = power(-2,p_alpha);
        mpz_class ub = power(2,p_alpha);
        mpz_class b = p_class_state.get_z_range(ub-lb);
        b = b + lb;
        b_x[i] = b*x[i];
    }
} // end omp region

//summation
mpz_class big_sum = sum_array(m_xi) + sum_array(bi_ii) + sum_array(b_x);
mpz_class c = modNear(big_sum, p_x0);
return c;
```

Useful and Fun Julia Constructs

- Dynamic, high-level syntax
- JIT compilation
- Optional typing, type inference
- Simple core, easy to learn, free and open-source
- Function closures
- C and Fortran calling
- Metaprogramming
- Array broadcasting
- Built-in parallelism, distributed computing

Julia Example

```
function generate(array::Array{Int64,1})  
    m = array .+ 1  
  
    Multiply = function(x)  
        return x .* m  
    end  
  
    Add = function(x)  
        return x .+ m  
    end  
  
    return Multiply, Add  
end
```

```
➤ array = [0,1,2]  
3-element Array{Int64,1}:  
 0  
 1  
 2
```

```
➤ M,A = generate(array)  
(var"#5#7"{Array{Int64,1}}([1, 2, 3]), var"#6#8"  
{Array{Int64,1}}([1, 2, 3]))
```

```
➤ M(2)  
3-element Array{Int64,1}:  
 2  
 4  
 6
```

```
➤ A(7)  
3-element Array{Int64,1}:  
 8  
 9  
10
```

```
➤ A(M(0))  
3-element Array{Int64,1}:  
 1  
 2  
 3
```

Summary

	Python	C++	Julia
Performance	Overhead causes ~10x slow down	Excellent	Comparable to C++
Scalability	Good, Variable on different operations	Excellent, Requires fine-tuning	Excellent, Unpredictable garbage collector
Portability	One-line scheduler conversion	One-line, Requires MPI for distribution	Simple, Distributed memory requires code changes
Runs on Summit	Mostly	Yes	Yes, with compromises
Programmability	Excellent	More complicated for non-CS people	Straightforward, but new

Conclusion

- First parallel and fastest implementation
- First to incorporate both theoretical improvements
- Implementations available on github.com/jkwoods

- Python is workable
- C++ is classic
- Julia is very cool and overlooked